

GAME BOY ADVANCE

AGB-AHWE-USA

Hot Wheels™

**BURNIN'
RUBBER**™



INSTRUCTION BOOKLET



WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

 WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

LICENSED BY




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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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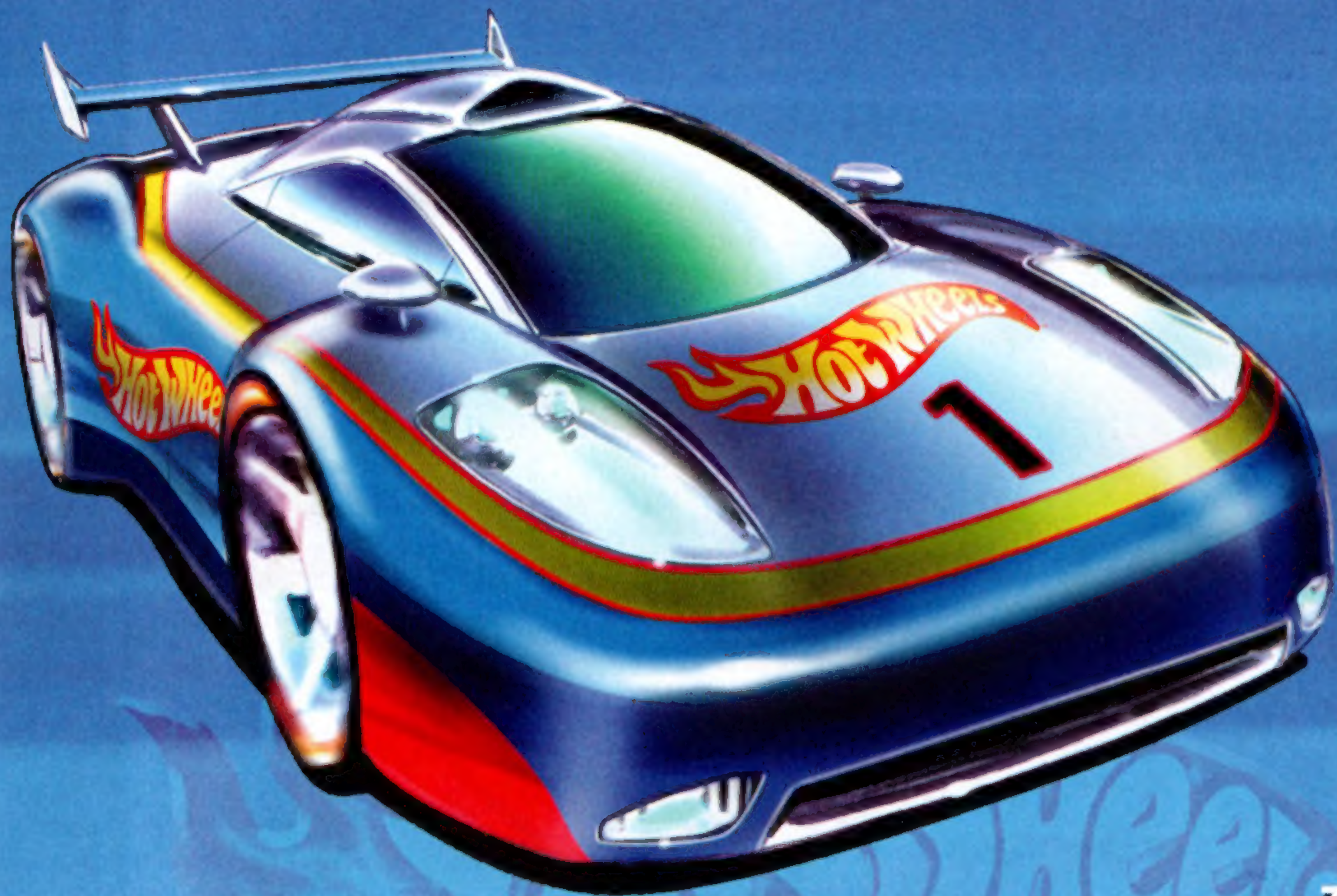
Grab your racing gloves, start your engines and get ready to race for the championship! For the first time on the Game Boy® Advance, unlock up to 25 authentic Hot Wheels® cars and hit the track for amazing racing action.

First, choose your Hot Wheels® car from one of five different categories (not all cars will be available at the start).

Second, take your car to the garage for some upgrades - add racing tires for better handling or a high powered engine for more speed. Don't like the color? Change it! Choose from 7 different upgrade types.

Now you are ready to burn rubber as you speed through sixteen different tracks, fly over jumps and careen around hairpin turns.

***Do you have what it takes to be a
Hot Wheels® champion?***



GETTING STARTED

1. Turn **OFF** the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of **Hot Wheels™ Burnin' Rubber™** into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.
3. Turn **ON** the **POWER** switch.
The credit screens will appear (if you don't see them, begin again at step 1).
4. When the title screen appears, press **START** to proceed to the Load Screen.

CONTROLS



CONTROLS

BUTTON

ACTION

Menu Navigation

Control Pad	Highlight menu selections
A Button	Confirm selection
B Button	Return to previous menu

Game Controls

Control Pad LEFT/RIGHT ...	Steer LEFT/RIGHT
A Button	Accelerate
B Button	Brake/Reverse (Hold B Button for reverse)
R Button	Shift up (Manual Transmission)
L Button	Shift down (Manual Transmission)
START	Pause the game
SELECT	Toggle Course Map

LOAD SCREEN

Choose to start a new game or load your last save.

New Game

Choosing NEW GAME takes you to the Race Type menu.

Load

Choose either
CONTINUE or
RACE TYPE.

See Saving and
Loading on page 21.



RACE TYPE MENU

All of the race types (game modes) and options can be accessed from the Race Type menu.

Grand Prix – The main one-player game. Complete each stage to unlock hidden cars and tracks. See page 8 for more information.

Free Race – A great place to hone your racing skills! Practice on any track you've unlocked! See page 10.

Time Trial – Beat the best times for each course to unlock hidden hot rides. See page 10 for more information.

2 Player – Choose 2 Player for head-to-head action! See page 12 for more information.





Options - Customize the game settings.

Best Record - View your best lap times.

Sound - Toggle the in-game sound ON or OFF.

BGM - Choose one of the 32 possible background songs and press the A Button to listen to it.

SFX - Choose one of the 44 possible sound effects in the game and press the A Button to listen to it.

RACE TYPE [GAME MODES]

Grand Prix

Grand Prix is the main one-player game. While playing through Grand Prix, you will be able to unlock new cars and additional racetracks – all of which can be used in the other game modes!

Cup Select

When first starting to race the Grand Prix, only the Bronze Cup is available. Complete each stage to unlock the Silver and Gold Cups (and perhaps even more!). Press LEFT/RIGHT on the Control Pad to cycle through available Cups.

Stage Select

1. Select a stage by pressing UP/DOWN on the Control Pad.
2. Press the A Button to confirm your selection.
3. After selecting a stage, you will see the next course displayed.

CUP SELECT



STAGE SELECT

GREASE MONKEY

BATHROOM COURSE

PIANO COURSE

DINING TABLE COURSE

BEACH COURSE

A OK B BACK

4. Press the A Button to head to the Garage!

Note: For more information on the Garage options, see **PLAYING A GAME** on page 14.

Best Times

NEXT COURSE


BATHROOM COURSE

BEST TIME

1-05-12.888

BEST LAP

20-85.888

 x 3

Course Name

Course Map

Remaining Tries

Note: Your remaining tries are shown on the Next Course screen. You get 3 attempts to defeat each course in a stage. If you use up all your tries, you get tossed back to the first course in the stage (after choosing to Continue).

RACE TYPE MENU

Free Race

Choose from any of the cars and tracks already unlocked in Grand Prix. This is a great place to improve your lap times and look for shortcuts!

Time Trial

Try to beat the best times on any of the available courses. Select a car and make adjustments to its tuning before selecting a course. Beating certain course records will unlock hidden cars.

Hint: Sometimes a car with better handling will give you a faster lap time than a car with a higher top speed.

Course Select (Free Race/Time Trial)



Use the Control Pad LEFT/RIGHT to cycle through the available cups and/or courses. To unlock more courses, compete in the Grand Prix mode. Press the A Button to confirm or the B Button to return to the previous screen.

RACE TYPE MENU

2 Player

In order to play head-to-head against another player, you will each need a Game Boy® Advance system and a copy of Hot Wheels™ Burnin' Rubber™. Also, one Game Link® Cable is needed to connect the two Game Boy® Advance systems together.





2 Player Setup

After selecting 2 Player, each player will advance to the Course Select screen. Player 1 will be able to select any of the courses that they have unlocked. After player 1 selects a course, both players will select their cars and upgrades as they would for any other game mode. When both players have completed making their selections in the Garage, select GO TO RACE and both players will head to the starting line to begin the race.

After a Race

When a player is the first car over the finish line, the race will be over. You will automatically return to the Course Select screen. The player that won the last race can choose another course to race on.

PLAYING A GAME

Select a game mode from the Race Type menu to begin a game.

Note: For more information on Race Types (game modes), see page 8.



Garage

The Garage is the place to select your car, fine-tune your ride, and save your progress.

Note: Although you begin with 5 selectable cars, you will be able to unlock more cars for a total of 25 playable cars in Hot Wheels™ Burnin' Rubber™!

Car Select – Choose a vehicle from the available list of cars.

First select a class and press the A Button.

Next, scroll through the available cars by pressing LEFT/RIGHT on the Control Pad,

then press the A Button to confirm. You

can change the car's body color by pressing UP/DOWN. Each car will handle differently

on the track – the following ratings will help you decide which car is right for you:

Top Speed – The higher the top speed rating, the faster a car will go on straightaways.

Acceleration – A car with high acceleration will be quicker off the line and quicker getting up to speed from stops or crashes.

Handling – Better handling means you can take corners faster and with more control.



PLAYING A GAME

Finally, choose to have an Automatic (AT) or Manual (MT) transmission by pressing LEFT/RIGHT on the Control Pad. Use the R Button and L Button to shift up and down when using a Manual transmission. When done, press the A Button to continue. Press the B Button at any time to return to the previous menu.

Tuning - Fine-tune your car before heading to the track. Earning coins in Grand Prix gets you the money you need to purchase upgrades. Use UP/DOWN on the Control Pad to highlight the car part and press the A Button to select it.

Now press UP/DOWN on the Control Pad to select SPORT or RACE (if available). The screen will show the upgrade part, how much money you have available to spend, how much the part costs, and how much it will add to each rating.



The car parts available to upgrade are listed below:

Engine – Increase your top speed and acceleration by race tuning or supercharging your engine.

Muffler – Add this upgrade to let your engine breathe easier and give it some more top speed and acceleration.

Computer – Add top speed and acceleration with a computer chip upgrade.

Suspension – This upgrade improves your handling.

Wheel – Increase the car's grip on the course for better handling and acceleration.

Brake – Upgrade the brakes for better handling.

Rear End – Replacing the stock rear end will help your acceleration off the line.

Save – Save your progress.

Go To Race – Take your selected car to the track for some high-speed racing.



PLAYING A GAME

The Game Screen

After the 3, 2, 1 countdown ends and the starting bell rings the race is on! Be careful of accelerating too much before the starting bell or you'll burnout at the line and lose time.

Hint: If you time your RPMs just right, with the RPM gauge needle hitting the red just as the starting bell goes off, you'll get a Burnin' Rubber™ Turbo Boost!

Once the race is underway, important information will be displayed on the game screen.

Total Time – The total time for the race is displayed in the upper/left corner.

Lap Time – The lap time for each lap is displayed underneath the Total Time.



.....

Course Map – A map of the course showing all the opponents is shown in the upper right corner. You can toggle this on/off by pressing SELECT.

RPM gauge – Watch the RPM gauge when starting and when using a Manual Transmission – shift to a higher gear when the needle is in the red area.

Laps – Your current lap is shown in the bottom/left corner.

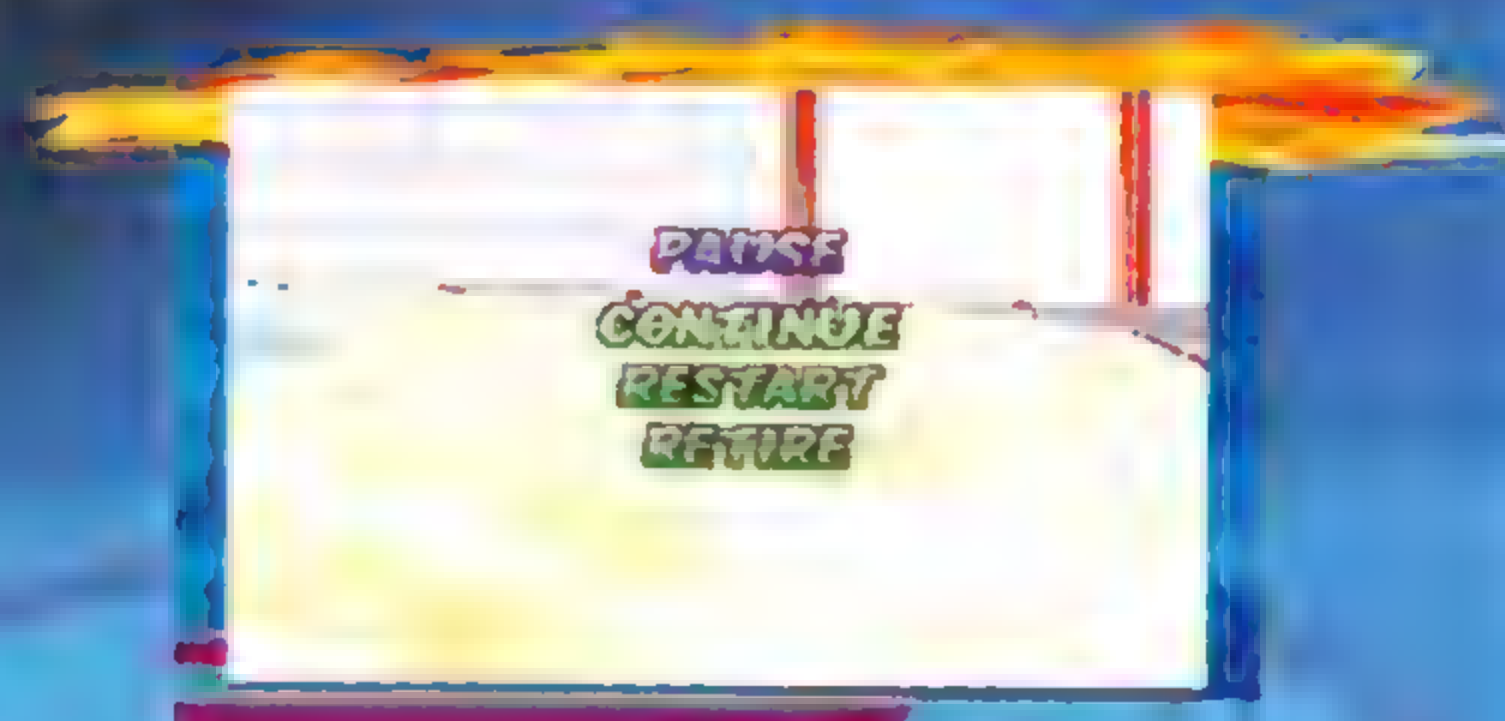
Rank – Your current rank is displayed over the RPM gauge.

Speedometer – Your speed is shown beneath the RPM gauge.

Current Gear – The gear you are driving in is displayed beneath the RPM gauge.

Pausing the Game

Press START at any time to pause the game and access the following options.



PLAYING A GAME

Grand Prix

Continue – Return to the race!

Restart – Start the race over from the beginning. You will lose one of your try attempts.

Retire – Quit the stage and return to the Race Type menu.

Free Race/Time Trial

Continue – Return to the race!

Restart – Start the race over from the beginning.

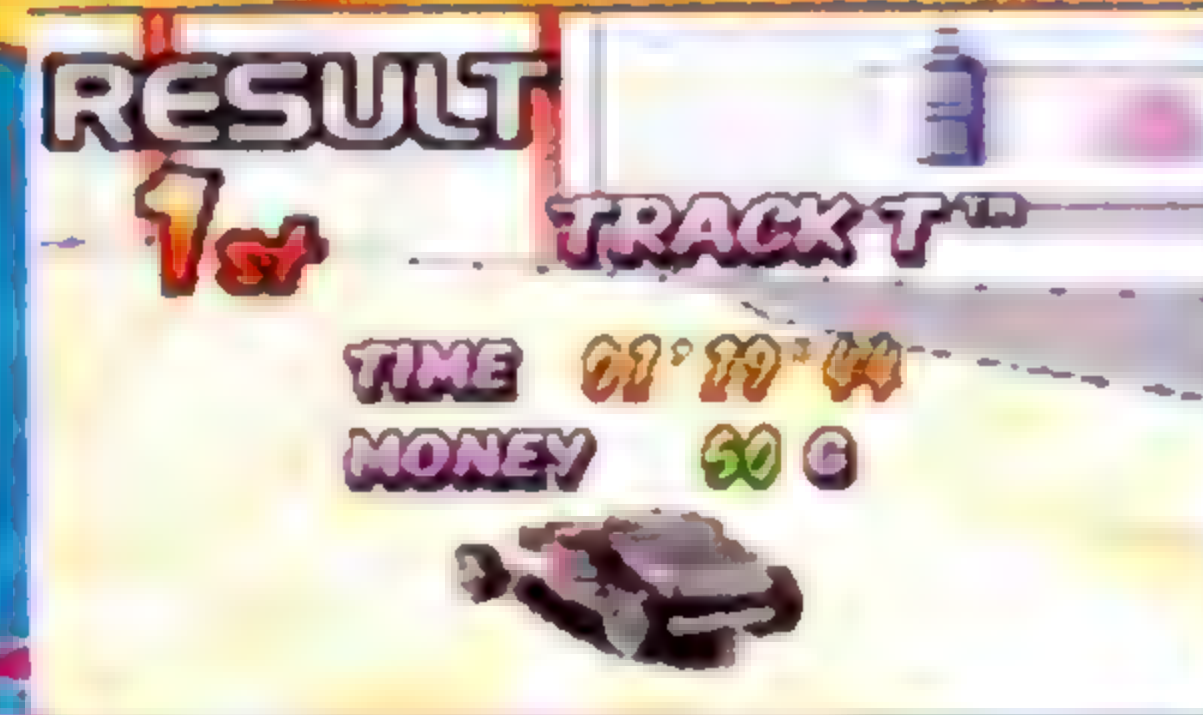
Course Change – Choose a different track.

Car Select – Choose a different car.

Retire – Quit and return to the Garage.

The Results

At the end of a race, the Results will appear showing your lap times, total race time, and ranking. Press the A Button to advance to the Garage.



SAVING AND LOADING

Save your progress in the Garage and load game data from the Load Screen.

Saving a Game

Save your progress any time you are in the Garage. Select SAVE and press the A Button. When the save is complete, Save Completed will appear on the screen.



SAVING AND LOADING

Loading a Game

To load a previously saved game, choose LOAD from the Main Menu. Select CONTINUE to return to your last saved game mode. Choose RACE TYPE to load your Garage settings for any game mode.



COURSE MAPS

Hint: Look for shortcuts to improve your lap times! An exclamation mark "!" will appear on the game screen near each shortcut on the track.

Backgammon Course - Race around backgammon chips and dice.

Bathroom Course - Take a fast trip around the bathroom!

Beach Course - You'll have to dodge rocks and seashells while racing around the beach.

Billiard Course - Watch out for pool balls and pool sticks.

Blue Sky Course - It's a long way down if you wander off the clouds of this track.

Casino Course - Cards, chips, and slot machines on my!

Desert Course - Watch out for rocks and cactus plants on this course.

COURSE MAPS

Desk Course – Race around pencils, floppy disks, ink bottles and paper.

Dining Table Course – Race on top of the kitchen table around cookies, glasses and silverware.

Floral Course – It's out to the garden on this track.

Galaxy Course – A long time ago, on a track far, far away.

Hot Wheels™ Course – Hairpin turns and highflyin' jumps!

Jungle Course – Race through the jungle!

Plano Course – A grand course on a grand piano.

Pond Course – Race around the pond on lily pads and around flowers.

Snow Course – Race around in the snow trying to dodge snow piles and keep your grip on the track.

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LIMITED WARRANTY

Warranty and Service Information

In the unlikely event of a problem with your THQ® Product, you may need some assistance to correct the problem. Please contact the THQ Inc. ("THQ") Customer Service Department at (800) 800-8456 or on the web at <http://www.thq.com> before returning the Product for a repair. Live Customer Service Representatives are available to help you Monday through Friday from 10am PST to 5pm PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THQ without contacting us first. Your THQ Product Code is 32905. Please use this code to identify your Product when contacting us.

Limited Warranty

THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any direct or damages of any kind resulting from use of this Product. If a defect occurs during the limited THQ warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is beyond repair, THQ may, at its sole discretion, refund the Product, as a Product of considerable value. The refund amount is defined as the purchase price of the Product if purchased in store or the consumer can demonstrate to THQ's satisfaction that the product was purchased within the last ninety (90) days.

To receive warranty service:

Notify the THQ Customer Service Department of the problem requiring warranty service by calling (800) 800-8456 or on the web at <http://www.thq.com>. If the THQ service representative is unable to solve the problem by phone or on the web via e-mail, he will authorize you to return the Product, at your risk of damage, freight and insurance charges, to us, together with your dated sales slip or similar proof-of-purchase within the ninety (90) day warranty period to:

THQ Inc.
Customer Service Department
27001 Agoura Road, Suite 270
Calabasas Hills, CA 91301

THQ is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customers.

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

Repairs after Expiration of Warranty

After the ninety (90) day warranty period, defective Product may be replaced in the United States and Canada for US\$20.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof of purchase is provided to THQ. Make checks payable to THQ Inc. and return the product along with the original proof of purchase to the address listed above.

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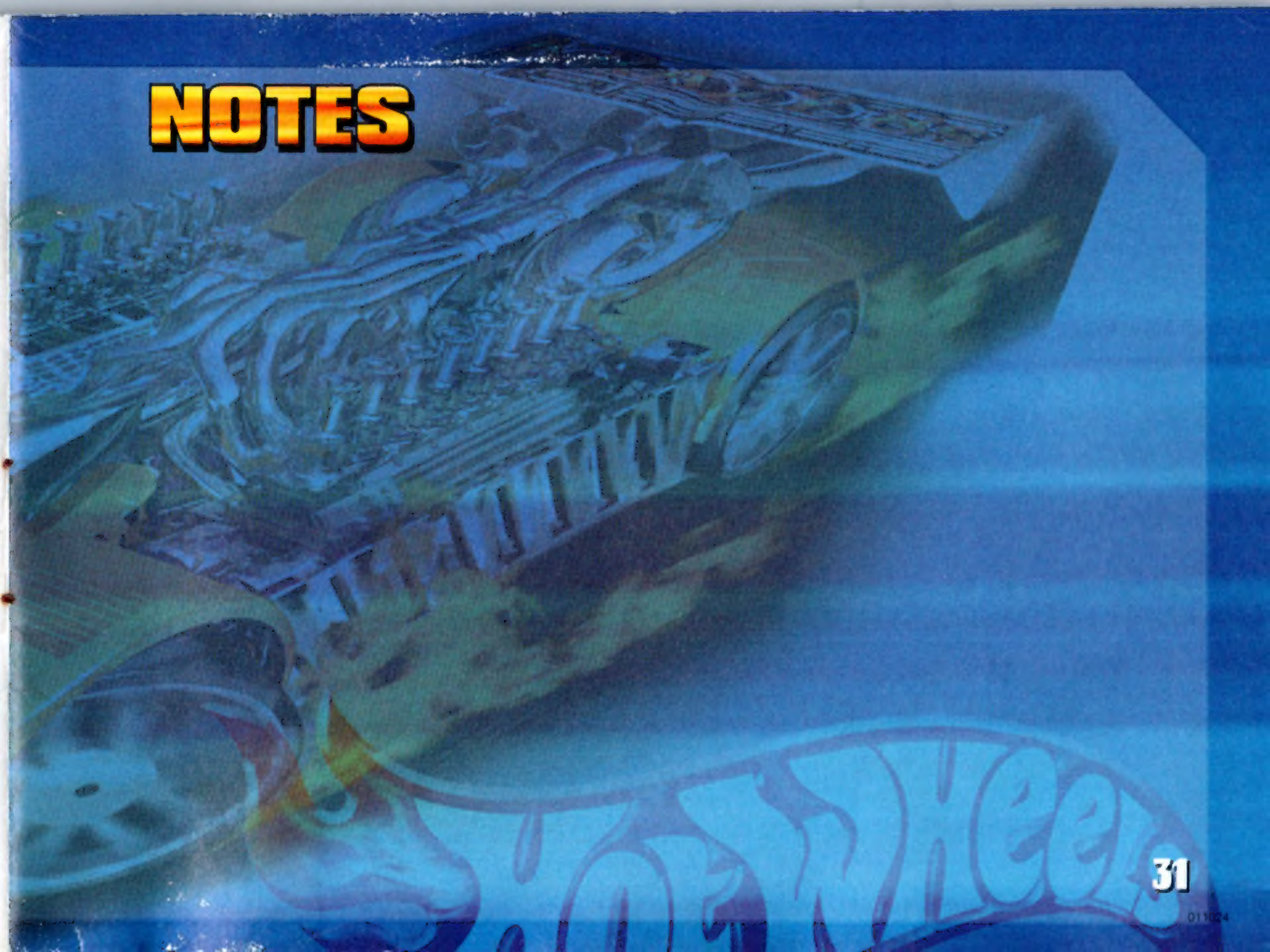
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NOTES

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HOT WHEELS™



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